



# OCTOPUS VERSUS SQUID

a game for two players

Age range: 7 and up

Genre: Board game, strategy, territory, animals

Length of Play: 4-7 minutes per round (flexible)

Components: Geoboard (5 x 5 peg grid), rubber bands

Summary:

A battle of tangling tentacles to control the most pegs on the board! As Octopus and Squid, players stretch their rubber bands across the board to capture pegs, steal each others' territory, and lock one another down in a many-armed wrestling match.

Features:

- Combines simple entry (straightforward rules) with multi-layered appeal
- Unusual flexibility of movement allows for strategy and surprises
- Rubber band bending/stretching mechanic suggests the feeling of reaching to grasp pegs with tentacles
- Encourages active thinking and experimentation
- Players rapidly improve in their ability to perceive the state of the game and respond critically
- Supports a variety of different tactics that can alter the pace and feel of play, creating high replay value
- Adaptable playing time and natural portability make for an ideal travel game—playing pieces won't fall off!

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